Introducing Seneca Sparklets: A competition brought to you by the Teaching & Learning Centre

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Want to learn more about Adobe Spark while also creating course content and competing for prizes? Join the Seneca Sparklets competition! This is our brand new competition open to all Seneca faculty members!

Purpose

The purpose of this competition is to encourage the creative exploration of Adobe Spark for course content. Adobe Spark is a simple yet powerful content creation tool and all Seneca employees and students have access to it. We encourage you to consider how this platform can be used in your courses in both online and inperson contexts.



Goal

Using the board below as your guide, design three different projects which will enhance the learning experience of the students in your classes, and share your project links with your peers in our Wakelet collection.

SPARKLETS 2020 TIC-TAC-TOE		
Introductory "get to know me" video for your class	A visual representation of the course outline	A Blackboard course walk- through video

A graphic to explain the breakdown o an assignmen	,	A graphic explaining the Academic Integrity policy
An alternative lesson: replac your PPT with Spark	course readings and	A First Impressions introduction page

Criteria

Select any three options from the board and start designing your creations in Adobe Spark. Once you are ready to share, upload your creation into the Wakelet collection.

Prizes

We have five gift cards to give away as part of this competition. To enter the draw for one of these gift cards, you must create three Adobe Spark projects and post them to the Wakelet collection.

Timeframe

The competition will run until December 11, 2020. Please ensure that you submit your Sparklets by the end of the semester.

Creating and Submitting your Sparklet

Once you've created your Adobe Spark, publish your project, generate a link, and paste that link into the Sparklet Competition Wakelet collection. Here are instructions on how to submit your Sparklet.

Please note: only Wakelet posts that contain your first and last name will be eligible for the gift card draw. And any projects not created in Adobe Spark will be ineligible.

Please contact us at teaching@senecacollege.ca if you need any help or have any questions.

View the September 2020 issue of the Academic Newsletter.

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